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| Computing 2021-2023  Cycle B = 2021-2022 Cycle A= 2022-2023 | | | | | | |
| **Class** | **AUTUMN 1** | **AUTUMN 2** | **SPRING 1** | **SPRING 2** | **SUMMER 1** | **SUMMER 2** |
| **Class 2 Cycle A** | Painting 1 | Computer art 2 | Computer skills 1 | Word processing 1 | Presentation Skills 2 | Online Safety 1  Using and Applying 1 |
| **Class 2 cycle B** | Programming Toys 1 | Turtle 1 | Turtle 2 | SCRATCH 1 | Online Safety 2 | Using the internet 2  Using and Applying 2 |
| **Class 3 Cycle A** | Drawing and Desktop publishing 3 | Animation 4 | Word processing 3 | Word processing 4 | Online Safety 3 | Internet research and communication 3  Using and Applying 3 |
| **Class 3 cycle B** | Programming Turtle Logo and Scratch 3 | Programming Turtle Logo 4 | Scratch: Questions and quizzes 4 | Presentation skills 3 | Coding Club | Online Safety 4  Using and Applying 4 |
| **Class 4 Cycle A** | 3D Modelling SketchUp | Radio Station | Spreadsheets | Film making 6 | Spreadsheets 6 | Online Safety 5  Using and Applying 6 |
| **Class 4 cycle B** | Flowol 5 | Scratch 3.0 Developing Games 5 | Scratch: Animated Stories 6 | Kodu 6 | Film making 6a and Radio Station 5a | Online Safety 6  Using and Applying 5 |