Key stage 1: POS Statement	Year 1 - Champions Units	Year 2 - Champions Units
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Pupils should develop fundamental movement	1.1 Multi-Skills	1.1 Multi-Skills
skills, become increasingly competent and	1.2 Boot camp	1.2 Boot camp
confident and access a broad range of	2.1 Story time dance	2.1 Ugly bug ball dance
opportunities to extend their agility, balance and	2.2 Mighty movers	2.2 Mighty movers
coordination, individually and with others.	3.1 Groovy gymnastics	3.1 Groovy gymnastics
	3.2 Skip to the beat	3.2 Skip to the beat
	4.2 Gymfit circuits	4.2 Gymfit circuits
	5.1 Throwing and catching	5.1 Throwing and catching
	5.2 Cool core (strength)	5.2 Cool core (strength)
	6.1 Active athletics	6.1 Active athletics
	6.2 Fitness frenzy	6.2 Fitness frenzy
They should be able to engage in competitive (both	1.1 Multi-skills	1.1 Multi-skills
against self and against others) and co-operative	3.2 Skip to the Beat	2.2 Mighty movers
physical activities, in a range of increasingly	4.1 Brilliant Ball Skills	4.1 Brilliant ball skills
challenging situations	5.1 Throwing and catching	
	6.1 Active athletics	
Pupils should be taught to master basic movements	1.1 Multi-skills	1.1 Multi-skills
including running, jumping, throwing and catching,	1.2 Boot camp	1.2 Boot camp
as well as developing balance, agility and co-	2.2 Mighty movers	2.2 Mighty movers
ordination, and begin to apply these in a range of	3.1 Groovy gymnastics	3.1 Groovy gymnastics
activities	3.2 Skip to the beat	3.2 Skip to the beat
	4.1 Brilliant ball skills	4.1 Brilliant ball skills
	4.2 Gymfit circuits	4.2 Gymfit circuits
	5.1 Throwing and catching (field games)	5.1 Throwing and catching (field games)
	5.2 Cool core (strength)	5.2 Cool core (strength)
	6.1 Active athletics	6.1 Active athletics
	6.2 Fitness frenzy	6.2 Fitness frenzy
Pupils should be taught to participate in team	4.1 Brilliant ball skills	1.1 Multi-skills
games, developing simple tactics for attacking and	5.1 Throwing and catching (field games)	4.1 Brilliant ball skills
defending	6.1 Active athletics	
Pupils should be taught to perform dances using	2.1 Story time dance	2.1 Ugly bug ball dance
simple movement patterns.	,	5, 115 11 11
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